# GermEval 2019 Task 1: Hierarchical Classification of Blurbs

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#### Abstract

This paper presents the setup and outcome of the GermEval-2019 Task 1: Hierarchical Classification of Blurbs. A blurb is a short, occasionally advertorial, description of a book. The shared task consists of two subtasks: Task A) classification of blurbs exclusively into the most general categories, which can be considered to be a multi-label classification task, and Task B) hierarchical classification of blurbs into the entire hierarchy of categories, spanning a total of 343 different categories and sub-categories. During the test period, ten teams submitted 17 valid system solutions for Task A, and eight teams submitted 16 system solutions for Task B. For Task A, the best submission achieved a micro- $F_1$  score of 0.867, and for Task B the best submission achieved a micro- $F_1$  score of 0.677.

#### 1 Introduction

Text classification (TC), as a sub-discipline in natural language processing (NLP), is an established task where many datasets for many target domains and challenges exist. Spam classification is probably the most well-known application of text classification algorithms. Here, the task is to classify messages (emails or short text messages) into two classes: spam (advertisements or any kind of harassment messages), or ham (relevant messages; Gómez Hidalgo et al.,  $2006<sup>1</sup>$ ). Due to the nature of this task and the fact that this resolves to binary text classification, it can be considered being solved with accuracy scores reaching 98+%, see e.g. (Taheri and Javidan, 2017). However, as more and more data become digitally available and people's time and convenience are growing in priority, the demand for more, and finer-grained categories increases. Multi-class text classification gathered attention in this space (e.g. with the 20 Newsgroups dataset<sup>2</sup>), here the task is to classify an email (text and metadata) into one of 20 possible categories. As a next step, the multi-class text classification problem has been developed into a multi-label text classification problem, where a single sample can have one or multiple class labels. One of the popular datasets in this domain is the Reuters-21578 dataset<sup>3</sup> (Lewis, 1992) which was superseded by the RCV1 dataset<sup>4</sup> (Reuters Corpus Volume 1; Lewis et al., 2004), implementing a hierarchical structure on the classes. In hierarchical multi-label classification (HMC), labels are organized in a structured hierarchy, i.e. certain label combinations are irrelevant and should never be classified in conjunction (Silla and Freitas, 2011).

Hierarchical multi-label classification is not an entirely new challenge in the area of natural language processing (Sun and Lim, 2001; Silla and Freitas, 2011), but with the increase of available data, especially on the web, the desire for more specific and specialized hierarchies increases. To cover this desire, and to foster research for algorithms dealing with hierarchically organized classes for the German Language in a real-world scenario, we present the *GermEval-2019 Task 1: Hierarchical Classification of Blurbs*, which includes two subtasks, where automatic systems have to infer: A) the most general categories of a book described by a blurb, and B) the entire

<sup>1</sup>http://dcomp.sor.ufscar.br/talmeida/ smsspamcollection/

<sup>2</sup>http://qwone.com/˜jason/20Newsgroups/ <sup>3</sup>https://archive.ics.uci.edu/ ml/datasets/reuters-21578+text+ categorization+collection <sup>4</sup>http://www.daviddlewis.com/resources/

testcollections/rcv1/



Table 1: Quantitative details of submissions.

set of categories in the class hierarchy. $5.6$  Since a sample can belong to multiple classes on the same level, Task A can be considered as a standard multi-label classification task and a sub-problem of Task B, which is a hierarchical multi-label classification task. We compiled a hierarchical dataset of German blurbs by crawling the web pages of a major publisher and taking care of proper data cleaning and preparation.<sup>7</sup> The details of the entire process, as well as various statistics, can be found in Section 3. For the shared task, we allowed three system submissions per team where eventually ten teams submitted 17 valid system solutions for Task A, and 16 valid system solutions were submitted by eight teams for Task B. Quantitative details of the test-phase submissions can be found in Table 1.

### 2 Prior Work

#### Text Classification Datasets:

The probably most well-known dataset with a hierarchical class label structure is the RCV1 (Reuters Corpus Volume 1; Lewis et al., 2004) dataset. It consists of roughly 800K documents categorized into several hierarchically structured category sets. However, the access to the dataset is limited and not freely usable by e.g. companies due to licensing. Lewis et al. (2004) distribute a term-document matrix where it has been ensured that the original data cannot be reconstructed. Therefore, many different variations of the original dataset have been created and used, and despite the wide acceptance of the dataset and extensive usage, it is difficult to directly compare

<sup>6</sup>https://competitions.codalab.org/ competitions/20139

results presented in scientific work due to the lack of availability of the standardized version.

Kowsari et al. (2017) introduced a hierarchically structured dataset for English, with a maximum depth of two, called the Web of Science Dataset: WOS-11967, WOS-46985 and WOS-5736 with 35, 134 and 11 categories and 7, 7 and 3 top-level categories respectively. However, in this dataset, every sample consists of exactly one parent-child label, which ultimately results in a single-label multi-class problem on the more specific category. This highly limits the diversity and complexity of the dataset and the underlying hierarchy. Several other large-scale datasets have been presented, e.g. (Kim et al., 2019; Mencía and Fürnkranz, 2010; Partalas et al., 2015). Some of these datasets consist of an extensive number of classes, up to several thousand. The classification of these datasets carry their very own challenges and are thus not further discussed here. In special application domains, such as the biomedical domain, more and more works include hierarchical structures in their data: e.g. Baker et al. (2015) introduced an annotated dataset based on the hallmarks of cancer (Baker et al., 2017) with a total of 37 classes and a hierarchy depth of 3 levels; Larsson et al. (2017) compiled a dataset for chemical risk assessment with a 32 classes and 5 levels.

Many freely accessible hierarchical datasets for the German language exist, however, no benchmark dataset has been established. For example, the OAI Protocol for Metadata Harvesting is a protocol designed to share metadata of catalogs and publications. However, the minimal requirements for expressing valid records are fairly loose and the practices of metadata management wildly differ across repositories. Attempts have been made to normalize OAI metadata records according to the hierarchical library taxonomy (Waltinger et al., 2009), called the Dewey Decimal Classification system. Multiple datasets of German patent collections have been created to classify these documents into the IPC taxonomy (Fall et al., 2004; Tikk et al., 2005).

#### HMC Approaches:

In text classification without hierarchical structures, neural architectures, especially *Convolutional Neural Networks* (CNNs) and different types of *Recurrent Neural Networks* (RNNs) (Goodfellow et al., 2016; Kim, 2014), most notably long short-term memory units (LSTMs,

 ${}^{5}$ GermEval is a series of shared task evaluation campaigns that focus on Natural Language Processing for the German language. The workshop is held in conjunction with the Conference on Natural Language Processing KONVENS 2019 in Erlangen/Nürnberg.

 $7$ We crawled the websites with the consent of the Random House publisher group.

Hochreiter and Schmidhuber, 1997) have shown to be highly effective. Cerri et al. (2014) use concatenated multi-layer perceptrons (MLP), where each MLP is associated with one level of the class hierarchy. In contrast, classifier chains (Read et al., 2011) employ binary classifiers for each category and propagate their predictions as a feature to the classifier for the child categories. However, this method is computationally expensive. Kowsari et al. (2017) use multiple concatenated deep learning architectures (CNN, LSTM, and MLP) for the WOS dataset – with a very shallow hierarchy and a fixed number of classes per example (one class label for each of the two hierarchy levels). Traditional classification approaches, such as e.g. KNN, Naïve Bayes or SVM, appear to fail to generalize adequately for large hierarchies (Kowsari et al., 2017). Summarizing, hierarchical multilabel classification brings research-worthy challenges, which motivated the conduction of this shared task.<sup>8</sup>

### 3 Dataset

In the following, we describe the preparation steps of the dataset, which are strongly in line with Aly et al. (2019).

### 3.1 Compiling the Dataset

The dataset is compiled using the openly available data of the (Bertelsmann) Random House  $(RH)$  webpage<sup>9</sup>. Random House is worldwide the largest publisher group and thus hosts an enormous body of books.

The German webpages of RH provide various meta information of books, such as a short description (the blurb), authorship information, title of the book, etc. (c.f. Figure 1). With the permission of the German RH division, we crawled<sup>10</sup> the book listings, parsed the HTML code<sup>11</sup> and collected the following information that we considered to be relevant:

- title
- $\bullet$  author(s)
- URL
- ISBN
- date of publication
- genres, i.e. categories
- info text, i.e. the blurb content

Other information such as *about the author*, or *reader's ratings* were ignored. The blurb of a book can be considered to be a short incentive description, which is occasionally advertorial (i.e. advertising and editorial) and thus clearly distinctive to a summary. Blurbs aim to bestir a potential reader to buy and read the book, they are thus designed to occasionally contain advertorial content. Each collected blurb can be considered unique, however, they might appear in similar forms, e.g. for books that are part of a series or are being republished as a new edition due to their success. Due to the extraction process of the sometimes noisy web data, anomalies such as missing author, missing blurb or incorrect publication date occurred infrequently for about 1% of the collected data and were thus accepted and kept in the dataset.

#### 3.2 Category Refinement

The per-book extracted categories are lists of genres connected with their ancestor genres. Each book is thus categorized into a hierarchy. Still, this hierarchy contains ambiguities caused by the assignment of identical names to different categories allowing the formation of cycles as well as children to have multiple parents, e.g. *Science Fantasy* occurs as a subcategory of *Science Fiction* and *Fantasy*. Thus, we automatically renamed ambiguous categories by concatenating the category name to its parent's category name, and manually refined the extracted hierarchy further, which results in a tree-like categorical structure. Further, we manually checked all relations and merged or removed similar labels and removed categories that capture properties that do not rely on content but the shape or form of a book, e.g. categories such as *audiobook*, *ebook*, *hardcover*, *softcover*, etc. were removed. Finally, samples that have assigned category combinations that appear less than five times were also removed from the dataset.

#### 3.3 Dataset Properties

The dataset follows the requirements as described in (Lewis et al., 2004): First, every book is as-

<sup>&</sup>lt;sup>8</sup>The official webpage of the shared task and respective data can be found at https://www.inf. uni-hamburg.de/en/inst/ab/lt/resources/ data/germeval-2019-hmc.html.

<sup>9</sup>https://www.randomhouse.de/

<sup>10</sup>We crawled the webpages with Scrapy (https:// scrapy.org/).

<sup>&</sup>lt;sup>11</sup>XPath and CSS where used to find and extract the necessary information.



Figure 1: Snippet of website the data was collected from. The specific parts are highlighted in red boxes. Numbers indicate specific parts:  $(1)$  author name(s),  $(2)$  title,  $(3)$  blurb,  $(4)$  ISBN,  $(5)$  release date,  $(6)$  book's categories, displayed in a tree structure according to the underlying hierarchy. [The screenshot was taken in October 2018.]



Figure 2: Excerpt of the hierarchy of categories. Colors indicate different levels in the hierarchy. The full hierarchy can be found in (Aly, 2018, p. 58).

signed at least one category, and second, every parent category in the path to the most general category of a book's most specific category is transitively assigned to it as well. In the dataset, the specified labels and the transitively assigned labels are distinguishable with the XML property  $label$  (value =  $true$  for most the specific label). Note that the most specific category of a book is not necessarily a leaf category in the hierarchy. For instance, the most specific category of a book could be *Children's Books*, although further child categories, such as *Middle-Grade books*, exist.

Figure 4 shows the frequency distribution of unique category combinations sorted by frequency



Figure 3: Frequency of category combinations (y-axis) in the entire dataset sorted by frequency rank (x-axis).

rank. As expected, few label combinations appear often and many label combinations appear rarely. The distribution of labels remains highly diverse with a total of 484 unique category combinations. Table 2 lists further important quantitative characteristics of the collected data such as the number of categories on each level of the hierarchy, etc.



Figure 4: Distribution of the category cardinality per sample in the entire dataset.

For the task, we divided the dataset into three subsets: 70% training, 10% development and 20% test set  $(\pm 0.2\%$  respectively). The dataset was split randomly with the constraint that every category in the development and test set occurs at least once in the training set. Additionally, maximally 2% of categories in the development and test set occur less than three times in the training set. While the test set is only used for the final evaluation of each system, the development set was used for benchmarking during the first evaluation phase. During the entire runtime of the task, participants were able to compare the performances of their systems via the CodaLab leaderboard for the development set. For the final evaluation phase, the development set labels have been supplied to the participants to allow a larger training set, and the CodaLab leaderboard was disabled for test set prediction submissions to avoid optimization on the test set.

### 4 Task Definition

The shared task contains two subtasks:

Task A: The task is to classify German books into one or multiple top-level categories. It can thus be considered a standard multi-label classification task. In total, there are eight top-level classes that can be assigned to a book: *Literatur & Unterhaltung (Literature & Entertainment)*, *Ratgeber (Counsel)*, *Kinderbuch & Jugendbuch (Books for Children and Young Adult Readers)*, *Sachbuch (Nonfiction)*, *Ganzheitliches Bewusstsein (Holistic Awareness)*, *Glaube & Ethik (Belief & Ethics)*, *Kunste (Arts) ¨* , *Architektur & Garten (Architecture & Gardening)*. The label distribution of these eight classes is highly imbalanced (cf. Figure 5).



Table 2: Quantitative characteristics of the dataset (\* tlc: top-level-categories).

Task B: The second task is a hierarchical multilabel classification task where all categories of the hierarchy have to be assigned to a book. In total, 343 different classes are hierarchically structured, hence, not all combinations of categories are valid as defined by the hierarchy.

Submission Setup: The entire submission process was organized within the framework of a CodaLab competition<sup>12</sup>. We limited the number of system submissions to three per team. The data release cycle went in three phases: In the first phase only a limited number of samples was released to familiarize with the structure of the dataset; in the second phase the training set with labels and the development set without labels were released and participants were able to submit their solutions for the development set to the CodaLab website; the

<sup>12</sup>https://competitions.codalab.org/



Figure 5: Top-level sample distribution.

third phase is the final test phase where the test set samples without labels and the labels for the development set samples were provided.

#### 5 Systems

#### 5.1 Organizer Systems

Baseline: SVM As a baseline method, we implement a traditional, non-hierarchical classifier using the *local approach* as described by Silla and Freitas (2011). We chose to use a linear SVM (Cortes and Vapnik, 1995) since it yielded good results in preliminary experiments. We exclusively use the blurb of a book to create features for the SVM and decided on minimal preprocessing, i.e. tokenization is performed using  $spaCy^{13}$ and stop words – as defined by spaCy – have been filtered. We then created a bag-of-word representation of unigrams and bigrams. Since the SVM is a binary classifier, we opted for a one-vs-all multi-label classification scenario, which was implemented using the scikit-learn library<sup>14</sup>. We use the standard value for the hyperparameter  $C = 1$ and did not fine-tune it. Because predictions by independent classifiers do not necessarily lead to valid combinations as defined by the underlying hierarchy, we apply a post-processing step where we add missing parents of each predicted child label – recap that every child has an unambiguous parent. This process provides hierarchy-consistent label combinations but might lead to incomplete combinations because we do not add child labels



Table 3: Hyper-parameter settings of the capsule network as found by non-exhaustive search.

for inner category nodes.

Contender: Capsule Networks Capsule networks have recently been shown to have advantages over traditional neural networks when confronted with structurally diverse categories and complex label co-occurrences (Aly et al., 2019; Zhao et al., 2018). For this reason, and the fact that the dataset is inherently unbalanced (as illustrated in Figure 3), we decided to employ a capsule network architecture from our previous work as a *contender system* for comparative reasons and out-of-competition. For the input, we tokenize the fields containing texts (title, author, and blurb) with spaCy and concatenate them. Tokens that appear only once in the dataset are replaced with a special unknown-token word. The sequence length of has been limited to 100 tokens. We initialize an embedding layer with pre-trained fast-Text embeddings<sup>15</sup> provided by Bojanowski et al. (2017) and adjust them during training. The structure of the capsule network follows tightly the implementation by Aly et al. (2019): Similar to CapsNet1 in (Xiao et al., 2018), our proposed system consists of four layers and every category in the hierarchy is associated with one class capsule in the network. As a post-processing step, we apply the same correction procedure as described above. Further hyper-parameter settings can be found in Table 3.

#### 5.2 Submitted Systems

This section aims to give a quick overview of the different approaches used by the various teams for Task A and B, a short overview can be found in Table 4. We observe that the applied approaches can be grouped into two major groups, i.e. one focusing on the *local approach* where each node of the hierarchy is classified independently, here, mainly traditional classifiers are used, and one using the *global approach* where nodes are classified jointly

<sup>13</sup>https://spacy.io/

<sup>14</sup>https://scikit-learn.org

<sup>15</sup>https://fasttext.cc/docs/en/ pretrained-vectors.html

Team	$R_A$	$R_{\rm B}$	<b>Classifier Approach</b>	<b>Text Features</b>	Label (Post-)	<b>Additional Data</b>	Hierachical Model	
					processing		Categorization	
EricssonResearch		2	Conv Seq2Seq	fastText	random	$\equiv$	global	
(Umaashankar and					oversampling			
Shanmugam S, 2019)								
TwistBytes	2	-1	one-vs-all SVM	$TF-IDF$ n-grams $+$	<b>LCA</b>		local per parent	
(Benites, 2019)				char n-grams				
DFKT-SLT	3	4	Transformer (BERT)	<b>BERT</b>		Wikidata KG	global	
(Ostendorff et al., 2019)						Embeddings		
Averbis	6	3	Global CNN	fastText	T Criterion		global	
(Genc et al., 2019)								
Raghavan	4	$\equiv$	one-vs-all SVM	TF-IDF bi-grams	label count			
(K et al., 2019)					classifier			
Fosil-hsmw	5	$\overline{\phantom{0}}$	SVM chain	$GloVe + fastText$		<b>Author Database</b>	-	
(Bellmann et al., 2019)						from RH		
HSHL	7	5	Logistic Regression	TF-IDF uni-grams	limit by threshold	$\overline{\phantom{0}}$	local	
(Rother and Rettberg,			+ Naïve Bayes					
2019)								
COMTRAVO-DS	8	6	Local CNNs	fastText			local	
(Batista and Lyra, 2019)								
HUTU	9		one-vs-all SVM	BOW n-grams	limit by threshold	-		
(Andresen et al., 2019)								
Baseline			one-vs-all-SVM	BOW uni- & bi-grams	root path completion		local	
Contender			capsule networks	fastText	root path completion	$\overline{\phantom{a}}$	global	

Table 4: Overview of submitted approaches.

in the same model, here traditional and neural network classifiers are employed.

A variety of solution approaches have been submitted, 4 teams used SVM classifiers, where Fosil-hsmw opted for an RBF kernel and TwistBytes, HUIU, and Raghavan used a linear kernel function. HSHL decided to use a combinded approach using Logistic Regression and Naïve Bayes, and 4 teams used neural network approaches, whereas 3 teams (EricssonResearch, COMTRAVO-DS, and Averbis) included convolutional layers in their architecture, and DFKI-SLT used an approach based on the transformer architecture (Vaswani et al., 2017), specifically BERT (Devlin et al., 2019). Whereas most teams used standard tokenization approaches such as spaCy, NLTK $^{16}$ , scikit-learn, etc., Raghavan use a Byte-Pair-Encoding (BPE) approach for tokenization. With those more general pieces of words, team Raghavan can build a more general vocabulary with reduced size. As text-representation within the classifier architecture, 4 teams decided to used traditional sparse representations in form of TF-IDF feature vectors (TwistBytes, Raghavan, HSHL) based on token-, POS-, or character *n*-grams and varying *n* (mostly  $n = \{1, 2\}$ ).<br>Fosil-hsmw, EricssonResearch, EricssonResearch, DFKI-SLT, COMTRAVO-DS, and Averbis relied on pre-trained embeddings, whereas Fosil-hsmw and EricssonResearch also trained embeddings on the provided blurbs.

fastText<sup>17</sup> (Bojanowski et al., 2017) was mostly selected as the embedding framework of choice due to its ability to account for sub-word information and thus better handling of out-of-vocabulary words.

Other (provided) metadata processing, e.g. the number of authors, age of a book, gender of the author(s), ISBN-part splitting, etc., has been employed by several teams: Fosil-hsmw, EricssonResearch, DFKI-SLT, HUIU, and Raghavan. Further, external data was used by 2 teams: DFKI-SLT used knowledge graph embeddings based on Wikidata<sup>18</sup>, and  $F$ osil-hsmw crawled the Random House website for additional author information to set up an author database and train task-specific embeddings.

Several teams studied the issue of label postprocessing, i.e. the coherence of the hierarchy or more generally the number of labels to predict for a sample, by using several approaches: TwistBytes used a technique called LCA (Label Cardinality Adjustment; details can be found in their paper) for limiting the number of labels to predict, Averbis used a similar correction step as described in Section 5.1 named T-Criterion in order to correct non-connected child nodes, HSHL and HUIU used a threshold mechanism for the number of labels to predict (the threshold(s) were treated as a hyperparameter and optimized accordingly), and Raghavan used an independent prediction model for the number of labels. Motivated by the inherent imbalance of the sample size per

<sup>16</sup>http://www.nltk.org/

<sup>17</sup>https://fasttext.cc

<sup>18</sup>https://wikidata.org

label, EricssonResearch used random oversampling as a technique to balance the dataset.

### 6 Results and Discussion

#### 6.1 Evaluation Metrics

Several metrics have been introduced to evaluate systems for hierarchical classification tasks, here, we use micro-averaged recall, precision, and F1 score and follow suggestions by Silla and Freitas (2011) and Sorower (2010). While macroaveraging, the respective scores are computed for each label individually and then averaged to produce a final single score; micro-averaged scores are computed globally for each metric over all instances. Thus, more frequent labels have a higher impact on the micro-averaged score, which essentially affects more general labels, since they appear more frequently in the dataset. Hence, we impose more importance on correct predictions on higher levels believing this yields to a more realistic scenario. (Silla and Freitas, 2011) suggest the use of micro-averaged scores for hierarchical classification tasks and even refer to them as hierarchical precision, recall, and  $F_1$ . However, these flat performance measures do not necessarily align with hierarchical ones, as shown in (Brucker et al., 2011), we thus additionally measure the hierarchical consistency score (HC) for Task B. This score measures the ratio of predictions made by the system that conform with the underlying label hierarchy, i.e. that all ancestors of a label are also assigned to the sample.

We further employ the exact match ratio or so-called *subset accuracy* (Acc) as described in (Sorower, 2010) because it captures how well labels are selected in relation to each other. In contrast to the  $F_1$ -score, which takes partially correct classifications into account, the subset accuracy is a very strict metric as there is no distinction between partially correct classification and completely incorrect classifications.

### 6.2 Quantitative evaluation

The extensive list of results during the test phase and the post-evaluation phase is shown in the appendix A and B. The following analysis is based only on the results of the best system submitted by each team during the test phase.

Task A: Scores of the best system submission from each team for Task A are listed in Table 6. The best performing system achieved a

micro- $F_1$  score of 0.867 and was submitted by EricssonResearch<sup>19</sup>. Besides, this system has also achieved the highest subset accuracy with a significant margin to the second-highest score.

Further analysis of the scores for each top-level category shows that the system by EricssonResearch performed especially well on categories with the fewest samples in the dataset, i.e. *Architektur & Garten (Architecture and Gardening*) and *Künste (Arts)* as can be seen in Table 5. In contrast, our Baseline system performs the worst for these classes and lacks behind significantly to all submissions. For categories with a high number of examples such as *Literatur & Unterhaltung (Literature & Entertainment)*, all submitted systems perform equally, which indicates that the main challenge for Task A might be data sparsity. EriccsonResearch was the only team that explicitly addressed this issue by using random oversampling.

Task B: Results for Task B are listed in Table 7. Team TwistBytes submitted the system with the highest  $F_1$  score of 0.6767. The subset accuracy score of 0.3791 of the system by EricssonResearch  $(2^{nd}$  rank) is particularly interesting, outperforming all other teams by at least 11%. Regarding hierarchy conformity (HC), five out of six systems have a perfect score concerning the inherent category hierarchy (HC). Notably, the system submitted by DFKI-SLT has an almost perfect hierarchy consistency (HC) score although they do not directly encode any hierarchy information within their model. Again, the Baseline system was outperformed by a large margin, scoring lowest of all systems in terms of recall, but surprisingly also achieving the highest precision score.

The capsule network (contender) performs in the mid-range, while the only other global approach that outperforms the capsule network is by EricssonResearch.

Further analysis of  $F_1$  scores on each hierarchy level shows a performance decline throughout all systems for categories on deeper, and thus sparser, levels (c.f. Figure 6 (a) and (b)).

<sup>19</sup>Note that team Raghavan submitted improved results in the post-evaluation phase that beat the best results of the test phase.

	Literatur &		Kinderbuch &		Ganzheitliches	Glaube &	Architektur &	
Team	Unterhaltung	Sachbuch	Jugendbuch	Ratgeber	Bewusstsein	Ethik	Garten	Künste
EricssonResearch	0.93	0.75	0.88	0.79	0.78	0.75	0.77	0.85
twistbytes	0.92	0.76	0.87	0.79	0.80	0.78	0.71	0.74
DFKI-SLT	0.93	0.78	0.84	0.79	0.79	0.73	0.69	0.81
Raghavan	0.93	0.75	0.87	0.79	0.74	0.74	0.65	0.65
Fosil-hsmw	0.92	0.71	0.84	0.73	0.73	0.74	0.71	0.77
Averbis	0.92	0.71	0.82	0.73	0.77	0.74	0.56	0.68
HSHL	0.90	0.72	0.76	0.74	0.74	0.72	0.65	0.62
Comtravo-DS	0.90	0.71	0.78	0.76	0.74	0.73	0.65	0.67
HUIU	0.89	0.70	0.74	0.73	0.71	0.68	0.61	0.73
Contender	0.91	0.71	0.83	0.76	0.78	0.77	0.71	0.77
Baseline	0.90	0.68	0.69	0.72	0.69	0.63	0.34	0.45
#Samples in test set	2182 (49%)	650 (14%)	575 (13%)	536 (12%)	262(6%)	183 (4%)	44 (1%)	38 $(< 1\%)$

Table 5:  $F_1$  scores for top-level categories for Task A.

Rank	best System by Team	Acc	<b>Precision</b>	Recall	${\bf F}_1$
1	EricssonResearch	.84	.89	.84	.87
2	TwistBytes	.79	.87	.86	.86
3	DFKT-SLT	.82	.88	.85	.86
4	Raghavan	.83	.88	.84	.86
5	Fosil-hsmw	.79	.84	.83	.84
6	Averbis	.79	.86	.81	.83
7	HSHI.	.77	.82	.82	.82
8	Comtravo-DS	.72	.81	.83	.82
9	HUIU	.76	.81	.81	.81
	Contender	.74	.82	.85	.84
	Baseline	.71	.86	.75	.80

Table 6: Results for Task A of participating teams. Only the best performing system per team is listed. Scores are micro-averaged.

Rank	Model	Acc	<b>Precision</b>	Recall	${\bf F}_1$	нс
	Twistbytes	.25	.71	.65	.68	
	EricssonResearch	.38	.74	.62	.67	
	Averbis	27	.68	.61	.64	
	DFKT-SLT	.21	.78	.52	.62	.97
	HSHT.	.26	.72	.54	.62	
h	Comstravo-DS	.19	.70	.53	.60	
	Contender	.25	.76	.56	.64	
	Baseline	.15	.85	-39	-53	

Table 7: Results for Task B of all participating systems. Only the best performing system is listed. Illustrated scores are micro-averaged.

## 7 Summary

We presented the summary report of the *GermEval-2019 Task 1: Hierarchical Classification of Blurbs* which included two sub-tasks: classification of categories of different granularities. As part of this shared task, participants were provided with a dataset consisting of blurbs including metadata in German of around 20K books. The shared task consisted of three phases: the first phase was designed to familiarize with the task and the data, the second phase provided the training data and a platform to compare the performance of submissions on the held-out validation set, and the third phase provided access to the



(a)  $F_1$  scores on categories that are on the second level of the label hierarchy.



(b)  $F_1$  scores on categories that are on the third level of the label hierarchy.

Figure 6: Performance report on different levels of the hierarchy.

validation data for additional training and disabled performance comparisons on the held-out test set for fairness purposes. System submissions cover a variety of approaches to deal with the category hierarchy: three systems (+ baseline) were designed using the local approach, either by learning one model (SVM or CNN) per parent node or per level. Four (+ contender) systems employed the global approach: three teams use CNNs and one uses transformer networks with a linear decoder on top. Most systems incorporated the hierarchy directly into their system or employed a post-processing step to adjust predictions. While some of the top-performing teams employed deep neural network architectures either for learning a representation of blurbs or for the classification task itself, well adjusted and fine-tuned traditional classifiers have shown competitive results.

#### Acknowledgments

We would like to thank the publisher group Random House for their permission to crawl their website and to make the dataset publicly available. We also congratulate all participants on their achievements and appreciate the diversity of the approaches. This work was partially supported by the Forum 4.0 project, funded by Hamburg's BWFG.

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## A Full Results Task A



### B Full Results Task B